

## Merit Badge and Training Scheduling Work Sheet

1. Pick your Merit Badge sessions per time period (be careful not to overlap times).
2. When complete, turn this sheet in to your Scoutmaster, they will register your classes via Doubleknot.
3. Note that some merit badges have longer session times.

Your Name: \_\_\_\_\_

## Camp Whitsett WLACC, BSA

Valid only for the 2026 Summer. Times and programs subject to change.

Advancement Sessions		Most MB sessions run the entire week. Write X in the white box. Shaded Spaces are not available.										Prerequisites & Comments
Start	End	Breakfast 8:00-8:45	9:00 10:00	10:15 11:15	11:30 12:30	Lunch 1:00-2: 00	2:30 3:30	3:30 4:30	4:30 5:30	Dinner 6:00- 6:45	7:00 8:00	
<b>AQUATICS</b>												
Canoeing MB												BSA Swim Test-Swimmer, clothes
Kayaking MB												BSA Swim Test-Swimmer. (3 day course; Mon, and either Tue+Wed or Thur+Fri)
Lifesaving MB												BSA Swim Test-Swimmer, Swimming MB, clothes
Swimming MB												BSA Swim Test-Swimmer
<b>CAMP</b>												
Whitewater Rafting MB												Arranged with Sierra South - one day ALL day <small>Required: Canoeing MB or Kayaking MB. (Can not sign up for both Youth COPE and Whitewater in the same week.)</small>
<b>FRONTIER HOMESTEAD</b>												
Acheology MB												
Basketry MB												
Wilderness Survival MB												Requirement 6. Overnight Component Wednesday night OR Thursday night
<b>HANDICRAFT</b>												
Art MB												
Chess MB												At Dining Hall
Leatherwork MB												
Pottery MB			9:00 - 10:45	10:45 - 12:30								
Woodcarving MB												
<b>HIGH ADVENTURE</b>												
Climbing MB				10:15 - 12:30								Prior Experience, Age 14+ recommended
Youth C.O.P.E.							2:30 - 4:30					Must be 14-17. Due to the unique tailoring of each session, can not sign up for both COPE and Whitewater
Search and Rescue MB												Meet at Bike Trailers
<b>NATURE LODGE</b>												
Astronomy MB												Evening components required. Time TBD.
Environmental Science MB												
Forestry MB												
Geology MB												
Mammal Study&Nature MB												Camera required to take picture for some requirements
Reptile & Amphibian Study MB												Requirement 8
<b>SCOUTCRAFT</b>												
Camping MB												Requirement 5E, 7B, 8D, 9A, 9B
Citizenship in the Nation MB												Requirements 5, 7
Firem'n Chit												Monday - Thursday
First Aid MB				10:45 - 12:30								Requirement 2A & 2B1
Geocaching MB												Requirement 8
Orienteering MB												
Pioneering MB				10:15 - 11:45								
Totin' Chip												Monday - Thursday
<b>SENTINEL</b>												
First Year Program			9:00 - 12:30									
<b>RANGE AND TARGET ACTIVITIES</b>												
Archery MB												Prior Experience, Age 14+ recommended
Rifle Shooting MB			9:00 - 10:30	11:00 - 12:30			2:30 - 4:00					Prior Experience, Age 14+ recommended. \$25 Ammunition fee to be paid on Doubleknot
Shotgun Shooting MB			9:00 - 10:30				2:30 - 4:00					
<b>TRAININGS &amp; CERTIFICATIONS</b>												
Adult Intro to Outdoor Leadership Skills							2:30 - 4:30					Monday-Friday
Climb On Safely												Tuesday, OR Thursday @ High Adventure
High Adventure Workshop												Wednesday @ Dining Hall
CPR												Monday 1:45 PM @ Handicraft Pavilion
SM/ASM Specific Training				10:45 - 12:30								Tuesday, AND Wednesday AND Thursday
Wilderness First Aid			9:00 - 12:00									Every morning 9-12 - \$50 Course Fee - CPR Cert Required (Scouts may participate)

All times and programs subject to change. An updated version of this schedule is available upon request in the Business Office at camp. Revised 2/18/26